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## PARAMETRIZATION OF PERSPECTIVE SILHOUETTES ON CANAL SURFACES IN MINKOWSKI 3-SPACE

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**Abstract.** A canal surface is the envelope of a moving sphere with varying radius, defined by the trajectory  $C(t)$  of its centers and a radius function  $r(t)$  and canal surface is parametrized through Frenet frame of the spine curve  $C(t)$ . In this paper, we parametrize the perspective silhouette of a canal surface in Minkowski 3-space when the spine curve  $C(t)$  is a spacelike or timelike curve and then we detect all connected components of the silhouette.

**Keywords:** The perspective silhouette; Minkowski 3-Space; Spacelike curve; Timelike curve; Canal surface.

**2000 AMS Subject Classification:** 53A04; 53A05

### 1. Introduction

The perspective silhouette curve of a parametric surface  $S(u, v)$  comprises a set of surface points which satisfy

$$N(u, v) \cdot (S(u, v) - \vec{O}) = 0$$

where  $N(u, v)$  is the surface normal of  $S(u, v)$ ,  $\vec{O}$  is the viewpoint and "." is the dot

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product in the Euclidean 3-space. For the silhouette curve, an alternative definition can be given below.

Silhouette curve can be defined as a nice consequence of Lambert's cosine law in optics branch of physics. Lambert's law states that the intensity of illumination on a diffuse surface is proportional to the cosine of the angle generated between the surface normal vector  $N$  and the light vector  $d$  (Here, in the case of silhouette curve  $\cos \theta = 0$ , i.e.,  $\theta = \frac{\pi}{2}$ ). According to this law the intensity is irrespective of the actual viewpoint, hence the illumination is the same when viewed from any direction [11].

In computer graphics, silhouette finding and rendering has a central role in a growing number of applications. The silhouette is the simplest form of line art and is used in cartoons, technical illustrations, architectural design and medical atlases. In non-photorealistic rendering (NPR), complex models and scenes are rendered as simple line drawings by rendering silhouette edges [1].

Silhouettes are among the most important lines in describing the shape of a three-dimensional object. Also, they play a significant role in non-photorealistic rendering. More recently, Seong *et al.* [10] introduced an efficient and robust algorithm for computing the perspective silhouette of the boundary of a general swept volume and also construct the topology of connected components of the silhouette.

Kim and Lee [7] presented a method for computing the perspective silhouette of canal surfaces. They utilized the fact that both these types of surface can be decomposed into a set of circles and the normal vectors of these circles form a cone. Using the characteristics, they computed the perspective silhouettes of these surfaces.

A canal surface is the envelope of a family of one parameter spheres and is useful to represent various objects e.g. pipe, hose, rope or intestine of a body. Moreover, canal surface is an important instrument in surface modelling for CAD/CAM such as tubular surfaces, torus and Dupin cyclides.

This paper is organized as follows. Section 2 presents basic concepts about curves in Minkowski 3-space. In section 3 we observe the perspective silhouette of a canal surface

in Euclidean 3-space. Finally, in section 4 we obtain the perspective silhouettes of canal surfaces in Minkowski 3-space.

## 2. Preliminaries

We start to introduce Minkowski 3-space. The space  $R_1^3$  is a three dimensional real vector space endowed with the inner product

$$\langle x, y \rangle_L = -x_1y_1 + x_2y_2 + x_3y_3.$$

This space is called Minkowski 3-space or Lorentz Minkowski space and denoted by  $E_1^3$ . A vector in this space is said to be spacelike, timelike and lightlike (null) if  $\langle x, x \rangle > 0$  or  $x = 0$ ,  $\langle x, x \rangle < 0$  and  $\langle x, x \rangle = 0$  or  $x \neq 0$ , respectively. Also, a regular curve  $\alpha : I \rightarrow E_1^3$  is called spacelike, timelike and lightlike if the velocity vector  $\dot{\alpha}$  is spacelike, timelike and lightlike, respectively [8].

The cross product of  $x = (x_1, x_2, x_3)$  and  $y = (y_1, y_2, y_3)$  in  $R_1^3$  is defined as follows.

$$x \times y = \begin{vmatrix} e_1 & -e_2 & -e_3 \\ x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{vmatrix} = (x_2y_3 - x_3y_2, x_1y_3 - x_3y_1, x_2y_1 - x_1y_2)$$

where  $\delta_{ij}$  is kronecker delta,  $e_i = (\delta_{i1}, \delta_{i2}, \delta_{i3})$  and  $e_1 \times e_2 = -e_3$ ,  $e_2 \times e_3 = e_1$ ,  $e_3 \times e_1 = -e_2$ .

Let  $\{t, n, b\}$  be the moving Frenet frame along the curve  $\alpha$  with arclength parameter  $s$ . For a spacelike curve  $\alpha$ , the Frenet-Serret equations are

$$\begin{bmatrix} t' \\ n' \\ b' \end{bmatrix} = \begin{bmatrix} 0 & \kappa & 0 \\ -\varepsilon\kappa & 0 & \tau \\ 0 & \tau & 0 \end{bmatrix} \begin{bmatrix} t \\ n \\ b \end{bmatrix}$$

where  $\langle t, t \rangle = 1$ ,  $\langle n, n \rangle = \pm 1$ ,  $\langle b, b \rangle = -\varepsilon$ ,  $\langle t, n \rangle = \langle t, b \rangle = \langle n, b \rangle = 0$  and  $\kappa$  is the curvature and  $\tau$  is the torsion of  $\alpha$ . Here,  $\varepsilon$  determines the kind of spacelike curve  $\alpha$ . If  $\varepsilon = 1$ , then  $\alpha(s)$  is a spacelike curve with spacelike principal normal  $n$  and timelike binormal  $b$ . If  $\varepsilon = -1$ , then  $\alpha(s)$  is a spacelike curve with timelike principal normal  $n$  and spacelike binormal  $b$  [6].

If the curve  $\alpha$  is timelike, then the Frenet-Serret equations are

$$\begin{bmatrix} t' \\ n' \\ b' \end{bmatrix} = \begin{bmatrix} 0 & \kappa & 0 \\ \kappa & 0 & \tau \\ 0 & -\tau & 0 \end{bmatrix} \begin{bmatrix} t \\ n \\ b \end{bmatrix}$$

where  $\langle t, t \rangle = -1$ ,  $\langle n, n \rangle = \langle b, b \rangle = 1$ ,  $\langle t, n \rangle = \langle t, b \rangle = \langle n, b \rangle = 0$  [6].

**Definition 1** ([9]). *Let  $v$  and  $w$  be spacelike vectors.*

(a) *If  $v$  and  $w$  span a timelike vector subspace, then there is a unique non-negative real number  $\theta \geq 0$  such that*

$$\langle v, w \rangle = \|v\| \|w\| \cosh \theta.$$

(b) *If  $v$  and  $w$  span a spacelike vector subspace, then there is a unique non-negative real number  $\theta \geq 0$  such that*

$$\langle v, w \rangle = \|v\| \|w\| \cos \theta.$$

**Definition 2** ([9]). *Let  $v$  be a spacelike vector and  $w$  be a positive timelike vector in  $R_1^3$ .*

*Then, there is a unique non-negative real number  $\theta \geq 0$  such that*

$$\langle v, w \rangle = \|v\| \|w\| \sinh \theta.$$

**Lemma 1.** *In the Minkowski 3-space  $E_1^3$ , the following properties are satisfied.*

- (i) *Two timelike vectors are never orthogonal.*
- (ii) *Two null vectors are orthogonal if and only if they are linearly dependent.*
- (iii) *A timelike vector is never orthogonal to a null (lightlike) vector [6].*

### 3. Canal Surface and Its Perspective Silhouette in $\mathbb{E}^3$

A canal surface is the envelope of a moving sphere with varying radius, defined by the trajectory  $C(t)$  (spine curve) of its center and a radius function  $r(t)$ . This moving sphere  $S(t)$  is tangent to the canal surface at a characteristic circle  $K(t)$ . Now, we decompose

and parametrize the canal surface by means of its characteristic circles. A section of the canal surface can be given as follows.

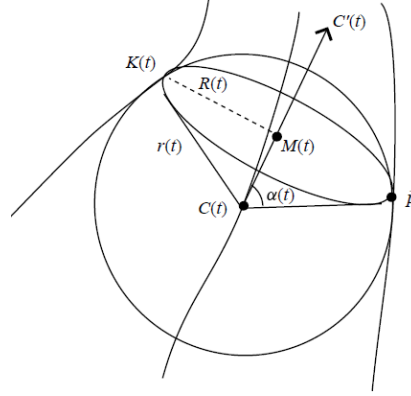


Figure 1.[7] A characteristic circle  $K(t)$  on the sphere  $S(t)$

In this case the canal surface point  $p = K(t, \theta)$  holds the following equations.

$$\begin{aligned} \|p - C(t)\| &= r(t) \\ (p - C(t)) \cdot C'(t) + r(t)r'(t) &= 0. \end{aligned}$$

For the point  $p = K(t, \theta)$ , the vector  $\overrightarrow{C(t)M(t)}$  is orthogonal projection of  $\overrightarrow{C(t)p}$  onto tangent  $C'(t)$  as obtained below.

$$\begin{aligned} \overrightarrow{C(t)M(t)} &= \frac{\overrightarrow{C(t)p} \cdot C'(t)}{C''(t) \cdot C'(t)} C'(t) \\ M(t) - C(t) &= \frac{(p - C(t)) \cdot C'(t)}{C''(t) \cdot C'(t)} C'(t). \end{aligned}$$

Furthermore, since  $(p - C(t)) \cdot C'(t) = -r(t)r'(t)$  we get the center  $M(t)$  and radius function  $R(t)$  of characteristic circles as

$$(3.1) \quad M(t) = C(t) + r(t) \cos \alpha(t) \frac{C'(t)}{\|C'(t)\|}; \quad \cos \alpha(t) = -\frac{r'(t)}{\|C'(t)\|}$$

$$R(t) = r(t) \sin \alpha(t) = r(t) \frac{\sqrt{\|C'(t)\|^2 - r'(t)^2}}{\|C'(t)\|}$$

where  $\alpha(t)$  is the angle between  $\overrightarrow{C(t)p}$  and  $C'(t)$ . Thus, the canal surface is parametrized as follows.

$$(3.2) \quad K(t, \theta) = M(t) + R(t) (\cos \theta n(t) + \sin \theta b(t))$$

$$K(t, \theta) = C(t) - r(t)r'(t) \frac{C'(t)}{\|C'(t)\|^2} + r(t) \frac{\sqrt{\|C'(t)\|^2 - r'(t)^2}}{\|C'(t)\|} (\cos \theta n + \sin \theta b)$$

where  $n(t)$  and  $b(t)$  are the principal normal and binormal to  $C(t)$ , respectively. In other words,  $n(t)$  and  $b(t)$  are the basis vectors of the plane containing characteristic circle  $K(t)$ . Here, when  $\|C'(t)\|^2 > r'(t)^2$ , the canal surface  $K(t, \theta)$  is regular.

From now on, we will examine the perspective silhouette of canal surface in Euclidean 3-space [7]. For the regular canal surface  $K(t, \theta)$ , let  $t_{\min} < t < t_{\max}$  and  $N(t, \theta)$  be normal vector of  $K(t, \theta)$ . From a given viewpoint  $\vec{O} = (O_x, O_y, O_z)$ , the perspective silhouette of canal surface is the set of points which satisfy

$$(3.3) \quad N(t, \theta) \cdot (K(t, \theta) - \vec{O}) = 0.$$

Since tangent plane at  $p$  is the same for canal surface and moving sphere, the normal  $N(t, \theta)$  can be written as

$$(3.4) \quad N(t, \theta) = K(t, \theta) - C(t).$$

If Eq (3.4) is substituted in Eq (3.3), it follows that

$$A(t) \cos \theta + B(t) \sin \theta + D(t) = 0.$$

Then, the perspective silhouette of the canal surface is parametrized by

$$(3.5) \quad p(t) = M(t) + R(t)(c(t)n(t) + s(t)b(t))$$

where

$$\begin{aligned} \cos \theta &= \frac{-A(t)D(t) \mp B(t)\sqrt{A(t)^2 + B(t)^2 - D(t)^2}}{A(t)^2 + B(t)^2} = c(t) \\ \sin \theta &= \frac{-B(t)D(t) \mp A(t)\sqrt{A(t)^2 + B(t)^2 - D(t)^2}}{A(t)^2 + B(t)^2} = s(t) \end{aligned}$$

and

$$\begin{aligned} A(t) &= n(t) \cdot (C(t) - \vec{O}) \\ B(t) &= b(t) \cdot (C(t) - \vec{O}) \\ D(t) &= \frac{-r'(t)C'(t) \cdot (C(t) - \vec{O}) + r(t) \|C'(t)\|^2}{\|C'(t)\| \sqrt{\|C'(t)\|^2 - r'(t)^2}}. \end{aligned}$$

If it is computed a set of points  $p(t)$  by varying the value of the parameter  $t$  and connected them, then the components of the silhouette are traced. Since  $A(t)$ ,  $B(t)$  and  $D(t)$  are continuous functions,  $A(t)^2 + B(t)^2 - D(t)^2$  is also a continuous function. If there are two values  $t_0$  and  $t_1$ , such that  $t_{\min} \leq t_0, t_1 \leq t_{\max}$  and which also satisfy

$$A(t_0)^2 + B(t_0)^2 - D(t_0)^2 < 0 \text{ and } A(t_1)^2 + B(t_1)^2 - D(t_1)^2 > 0,$$

then there exists a value  $t_m$  between  $t_0$  and  $t_1$  such that  $A(t_m)^2 + B(t_m)^2 - D(t_m)^2 = 0$ . Therefore, the solutions of  $t$  which satisfy  $A(t)^2 + B(t)^2 - D(t)^2 = 0$  represent the boundary values of  $t$  for the connected components of the silhouette. Thus, if  $A(t)$ ,  $B(t)$  and  $D(t)$  are substituted in the equation  $A(t)^2 + B(t)^2 - D(t)^2 = 0$  and it is solved the obtained equation, the connected components of the silhouette are found.

#### 4. The Perspective Silhouette of A Canal Surface in $\mathbb{E}_1^3$

In this section we will obtain the perspective silhouette of a canal surface in Minkowski 3-space  $E_1^3$ . Initially, let us give canal surfaces in  $E_1^3$ . A canal surface point  $p = K(t, \theta)$  holds the following equations.

$$\begin{aligned} \|p - C(t)\|_L &= r(t) \\ (p - C(t)) \cdot C'(t) + r(t)r'(t) &= 0. \end{aligned}$$

In this case,

(1) For a spacelike center curve  $C(t)$  with the spacelike normal, the canal surface is

parametrized by

$$(4.1) \quad K(t, \theta) = C(t) - r(t)r'(t) \frac{C'(t)}{\|C'(t)\|^2} \mp r(t) \frac{\sqrt{\|C'(t)\|^2 - r'(t)^2}}{\|C'(t)\|} (\cosh \theta n + \sinh \theta b)$$

where  $T = \frac{C'(t)}{\|C'(t)\|}$  [5].

(2) For a spacelike center curve  $C(t)$  with the timelike normal, the canal surface is parametrized by

$$(4.2) \quad K(t, \theta) = C(t) - r(t)r'(t) \frac{C'(t)}{\|C'(t)\|^2} \mp r(t) \frac{\sqrt{\|C'(t)\|^2 - r'(t)^2}}{\|C'(t)\|} (\sinh \theta n + \cosh \theta b)$$

where  $T = \frac{C'(t)}{\|C'(t)\|}$  [3].

(3) For a timelike center curve  $C(t)$ , the canal surface is parametrized by

$$(4.3) \quad K(t, \theta) = C(t) + r(t)r'(t) \frac{C'(t)}{\|C'(t)\|^2} \mp r(t) \frac{\sqrt{\|C'(t)\|^2 + r'(t)^2}}{\|C'(t)\|} (\cos \theta n + \sin \theta b)$$

where  $T = \frac{C'(t)}{\|C'(t)\|}$  [4].

In three cases above, since

$$\langle N(t, \theta), N(t, \theta) \rangle_L = \langle K(t, \theta) - C(t), K(t, \theta) - C(t) \rangle_L = r^2(t) > 0,$$

the normal vector  $N(t, \theta)$  becomes spacelike, that is, the canal surfaces which are obtained become timelike. For this reason, the perspective silhouette of canal surface in  $E_1^3$  can be spacelike or timelike. For the cases (1) and (2), because

$$\langle p - C(t), p - C(t) \rangle_L = r^2(t) > 0 \text{ and } \langle C'(t), C'(t) \rangle > 0,$$

from the Definition 1(a) the angle between  $p - C(t)$  and  $C'(t)$  is  $\cos \alpha(t) = -\frac{r'(t)}{\|C'(t)\|}$ .

Also, according to the Definition 1(b) the angle between  $p - C(t)$  and  $C'(t)$  is

$$\cosh \alpha(t) = -\frac{r'(t)}{\|C'(t)\|}.$$



Then, the center and radius of characteristic circles are as follows.

$$\begin{aligned} M(t) &= C(t) - r(t)r'(t) \frac{C'(t)}{\|C'(t)\|^2} \\ R(t) &= \sqrt{r^2(t) - \|M(t) - C(t)\|^2} \\ &= r(t) \frac{\sqrt{\|C'(t)\|^2 - r'(t)^2}}{\|C'(t)\|}. \end{aligned}$$

Now, we will parametrize the perspective silhouette curve for three cases.

(1) For Eq (4.1), if we firstly substitute  $N(t, \theta)$  and  $K(t, \theta)$  below

$$\begin{aligned} N(t, \theta) \cdot (K(t, \theta) - \vec{O}) &= 0 \\ (K(t, \theta) - C(t)) \cdot (K(t, \theta) - \vec{O}) &= 0 \end{aligned}$$

$$\begin{aligned} & \left[ \frac{-r(t)r'(t)}{\|C'(t)\|^2} C'(t) + R(t)(\cosh \theta n + \sinh \theta b) \right] \cdot \\ & [(C(t) - \vec{O}) - \frac{r(t)r'(t)}{\|C'(t)\|^2} C'(t) + R(t)(\cosh \theta n + \sinh \theta b)] = 0 \\ & \frac{-r(t)r'(t)}{\|C'(t)\|^2} [C'(t) \cdot (C(t) - \vec{O})] + R(t) \cosh \theta [n \cdot (C(t) - \vec{O})] \\ & + R(t) \sinh \theta [b \cdot (C(t) - \vec{O})] + R(t)^2 + \frac{r(t)^2 r'(t)^2}{\|C'(t)\|^2} = 0 \end{aligned}$$

and then we multiply the last equation by  $\frac{1}{R(t)}$ , we obtain

$$n \cdot (C(t) - \vec{O}) \cosh \theta + b \cdot (C(t) - \vec{O}) \sinh \theta + \frac{-r' C'(t) \cdot (C(t) - \vec{O}) + r \|C'(t)\|^2}{\|C'(t)\| \sqrt{\|C'(t)\|^2 - r'(t)^2}} = 0.$$

By taking

$$\begin{aligned} A(t) &= n(t) \cdot (C(t) - \vec{O}) \\ B(t) &= b(t) \cdot (C(t) - \vec{O}) \\ D(t) &= \frac{-r'(t)C'(t) \cdot (C(t) - \vec{O}) + r(t) \|C'(t)\|^2}{\|C'(t)\| \sqrt{\|C'(t)\|^2 - r'(t)^2}} \end{aligned}$$

we obtain

$$A(t) \cosh \theta + B(t) \sinh \theta + D(t) = 0.$$

Since  $\cosh \theta = \sqrt{1 + \sinh^2 \theta}$ , we get the quadratic equation with unknown  $\sinh \theta$

$$(A(t)^2 - B(t)^2) \sinh^2 \theta - 2B(t)D(t) \sinh \theta + A(t)^2 - D(t)^2 = 0.$$

Solutions of this quadratic equation are

$$\sinh \theta = \frac{B(t)D(t) \mp A(t)\sqrt{B(t)^2 + D(t)^2 - A(t)^2}}{A(t)^2 - B(t)^2} = sh(t).$$

So we have

$$\cosh \theta = \frac{-A(t)D(t) \pm A(t)\sqrt{B(t)^2 + D(t)^2 - A(t)^2}}{A(t)^2 - B(t)^2} = ch(t).$$

Then, the perspective silhouette can be parametrized by

$$(4.4) \quad p(t) = M(t) + R(t)(ch(t)n(t) + sh(t)b(t)).$$

(2) For Eq (4.2), using  $N(t, \theta) = K(t, \theta) - C(t)$  and  $N(t, \theta) \cdot (K(t, \theta) - \vec{O}) = 0$ , we get

$$n \cdot (C(t) - \vec{O}) \sinh \theta + b \cdot (C(t) - \vec{O}) \cosh \theta + \frac{-r' C'(t) \cdot (C(t) - \vec{O}) + r \|C'(t)\|^2}{\|C'(t)\| \sqrt{\|C'(t)\|^2 - r'(t)^2}} = 0.$$

If we take

$$\begin{aligned} A(t) &= n(t) \cdot (C(t) - \vec{O}) \\ B(t) &= b(t) \cdot (C(t) - \vec{O}) \\ D(t) &= \frac{-r'(t)C'(t) \cdot (C(t) - \vec{O}) + r(t) \|C'(t)\|^2}{\|C'(t)\| \sqrt{\|C'(t)\|^2 - r'(t)^2}} \end{aligned}$$

we obtain

$$A(t) \sinh \theta + B(t) \cosh \theta + D(t) = 0.$$

Since  $\cosh \theta = \sqrt{1 + \sinh^2 \theta}$ , we get the quadratic equation with unknown  $\sinh \theta$

$$(A(t)^2 - B(t)^2) \sinh^2 \theta + 2A(t)D(t) \sinh \theta + D(t)^2 - B(t)^2 = 0.$$

Solutions of this quadratic equation are

$$\sinh \theta = \frac{-A(t)D(t) \mp B(t)\sqrt{A(t)^2 - B(t)^2 + D(t)^2}}{A(t)^2 - B(t)^2} = sh(t).$$

Hence we have

$$\cosh \theta = \frac{-B(t)D(t) \mp A(t)\sqrt{A(t)^2 - B(t)^2 + D(t)^2}}{A(t)^2 - B(t)^2} = ch(t).$$

Then, the perspective silhouette can be parametrized by

$$(4.5) \quad p(t) = M(t) + R(t)(sh(t)n(t) + ch(t)b(t)).$$

(3) In the third case, since  $\langle C'(t), C'(t) \rangle < 0$  and  $\langle p - C(t), p - C(t) \rangle_L = r^2(t) > 0$ , from Definition (2)  $\sinh \alpha(t) = \frac{r'(t)}{\|C'(t)\|}$ . Then

$$\begin{aligned} M(t) &= C(t) + r(t)r'(t)\frac{C'(t)}{\|C'(t)\|^2} \\ R(t) &= \sqrt{r^2(t) - \|M(t) - C(t)\|^2} \\ &= r(t)\frac{\sqrt{\|C'(t)\|^2 + r'(t)^2}}{\|C'(t)\|}. \end{aligned}$$

For Eq (4.3), applying  $N(t, \theta) \cdot (K(t, \theta) - \vec{O}) = 0$  we obtain

$$n \cdot (C(t) - \vec{O}) \cos \theta + b \cdot (C(t) - \vec{O}) \sin \theta + \frac{r' C'(t) \cdot (C(t) - \vec{O}) + r \|C'(t)\|^2}{\|C'(t)\| \sqrt{\|C'(t)\|^2 + r'(t)^2}} = 0.$$

If we say

$$\begin{aligned} A(t) &= n(t) \cdot (C(t) - \vec{O}) \\ B(t) &= b(t) \cdot (C(t) - \vec{O}) \\ D(t) &= \frac{r'(t)C'(t) \cdot (C(t) - \vec{O}) + r(t)\|C'(t)\|^2}{\|C'(t)\| \sqrt{\|C'(t)\|^2 + r'(t)^2}} \end{aligned}$$

we get

$$A(t) \cos \theta + B(t) \sin \theta + D(t) = 0.$$

Therefore it concludes that

$$\cos \theta = \frac{-A(t)D(t) \mp B(t)\sqrt{A(t)^2 + B(t)^2 - D(t)^2}}{A(t)^2 + B(t)^2} = c(t)$$

and

$$\sin \theta = \frac{-B(t)D(t) \mp A(t)\sqrt{A(t)^2 + B(t)^2 - D(t)^2}}{A(t)^2 + B(t)^2} = s(t).$$

In this case, the perspective silhouette can be parametrized by

$$(4.6) \quad p(t) = M(t) + R(t)(c(t)n(t) + s(t)b(t)).$$

For the cases (1) and (2) the solutions of  $t$  which satisfy  $B(t)^2 + D(t)^2 - A(t)^2 = 0$  and  $A(t)^2 - B(t)^2 + D(t)^2 = 0$  determine the boundary values of  $t$  for the connected components of the silhouette, respectively. Again, for the case (3) the solutions of  $t$  which satisfy  $A(t)^2 + B(t)^2 - D(t)^2 = 0$  determine the boundary values of  $t$  for the connected components of the silhouette. Finally, by solving these equations, each connected component of the perspective silhouettes are obtained.

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